

Geographic Information System

Vector Data - Part I

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Outline

- Display XY
- Join & Spatial Join
- Add Field & Data Types
- Select by Attribute
- Select by Location
- Calculate Geometry
- Calculate Field
- Symbology

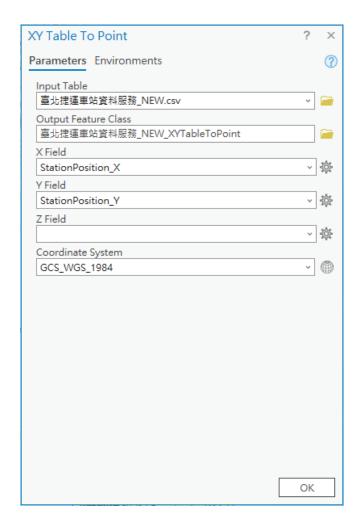


Procedure

- Today, we would like to demonstrate a case:
 - Show the relationship between population density and YouBike
 2.0 rental data in Taipei City
- You will learn:
 - 1) Data integration: join and spatial join
 - 2) Calculation: calculate field and calculate geometry
 - 3) Data selection
 - 4) Symbology

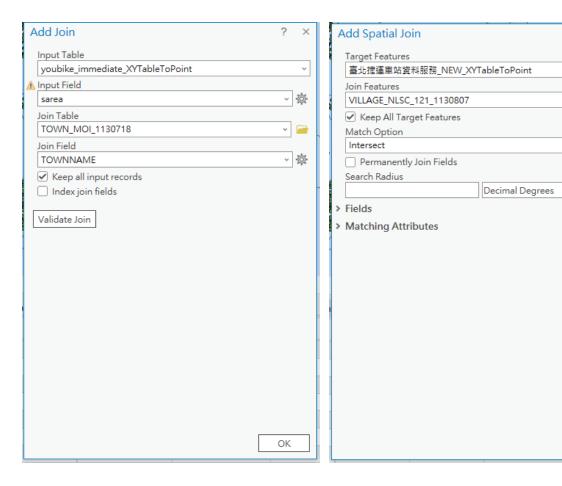
Display XY

- Display XY is a technique to plot point data on the map.
- First of all, you need to define the X and Y column for geometry settings.



Join & Spatial Join

- Join is to merge two datasets together based on the same value.
- Spatial join is to merge two datasets based on the same location.

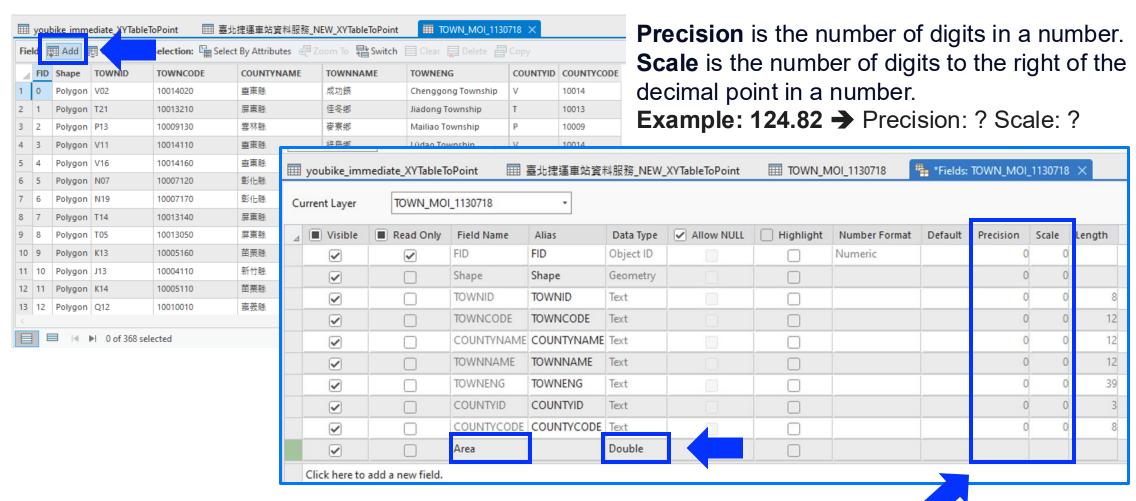


Add Field & Data Types

- Sometime, you want to calculate some indicators by combining two or more column value with a specific mathematical formula.
- Or you want to change the data type of the specific column.
- You may use "add field" and do "calculate field."

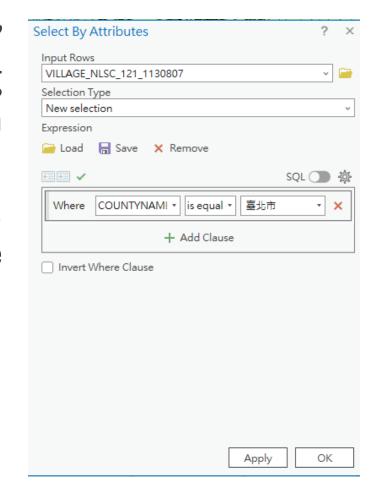
Туре	Value	Meanings
short	-32768 to 32767	16-bit integer
long	-2147483648 to 2147483647	32-bit integer
float	-3.4E38 to 1.2E38	32-bit float
double	-2.2E308 to 1.8E308	64-bit float
text	string or characters	
date	datetime	

Add Field & Data Types



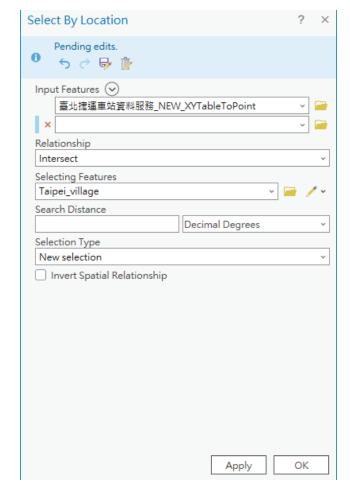
Select by Attribute

- The functionality of "select by attribute" could be regarded as a filter by using conditions, which are based on column values.
- For example, you want to select all villages of Taipei cities from a village shapefile of the enitre Taiwan.



Select by Location

- However, "select by attribute" cannot always fulfill your objectives, since the shapefile does not have the specific column that could be used as a filter.
- In this case, you may try "select by location" to select your data by using other shapefile.



Calculate Geometry

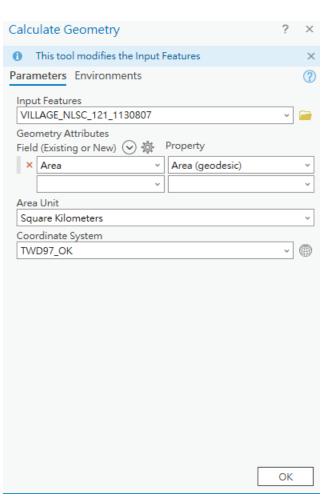
• As a GIS software, it may also calculate several geometric attributes.

- •Area—An attribute will be added to store the area of each polygon feature.
- •Area (geodesic)—An attribute will be added to store the shape-preserving geodesic area of each polygon feature.
- •Centroid x/y/z-coordinate—An attribute will be added to store the centroid x/y/z-coordinate of each feature.
- •Centroid m-value—An attribute will be added to store the centroid m-value of each feature.
- •Central point x/y/z-coordinate—An attribute will be added to store the x/y/z-coordinate of a central point inside or on each feature. This point is the same at the centroid if the centroid is inside the feature; otherwise, it is an inner label point.
- •Central point m-value—An attribute will be added to store the m-value of a central point inside or on each feature. This point is the same as the centroid if the centroid is inside the feature; otherwise, it is an inner label point.
- •Number of curves—An attribute will be added to store the number of curves in each feature. Curves include elliptical arcs, circular arcs, and Bezier curves.
- •Number of holes—An attribute will be added to store the number of interior holes within each polygon feature.
- •Minimum x/y/z-coordinate—An attribute will be added to store the minimum x/y/z-coordinate of each feature's extent.
- •Maximum x/y/z-coordinate—An attribute will be added to store the maximum x/y/z-coordinate of each feature's extent.
- •Length—An attribute will be added to store the length of each line feature.
- •Length (geodesic)—An attribute will be added to store the shape-preserving geodesic length of each line feature.
- •Length (3D)—An attribute will be added to store the 3D length of each line feature.
- •Line bearing—An attribute will be added to store the start-to-end bearing of each line feature. Values range from 0 to 360, with 0 meaning north, 90 east, 180 south, 270 west, and so on.
- •Line start x/y/z-coordinate—An attribute will be added to store the x/y/z-coordinate of the start point of each line feature.
- •Line start m-value—An attribute will be added to store the m-value of the start point of each line feature.
- •Line end x/y/z-coordinate—An attribute will be added to store the x/y/z-coordinate of the end point of each line feature.
- •Line end m-value—An attribute will be added to store the m-value of the end point of each line feature.
- •Number of parts—An attribute will be added to store the number of parts composing each feature.
- •Number of vertices—An attribute will be added to store the number of points or vertices composing each feature.
- •Perimeter length—An attribute will be added to store the length of the perimeter or border of each polygon feature.
- •Perimeter length (geodesic)—An attribute will be added to store the shape-preserving geodesic length of the perimeter or border of each polygon feature.
- •Point x/y/z-coordinate—An attribute will be added to store the x/y/z-coordinate of each point feature.
- •Point m-value—An attribute will be added to store the m-value of each point feature.
- •Point x- and y-coordinate notation—An attribute will be added to store the x- and y-coordinate of each point feature formatted as a specified coordinate notation.

Calculate Geometry

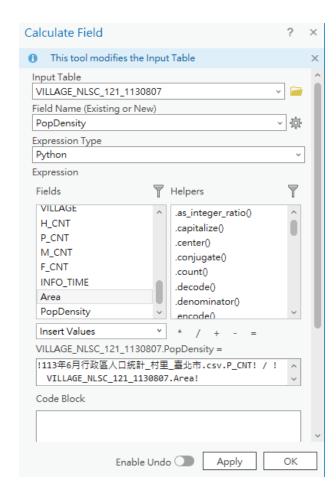
• But, ...

- •Area (geodesic)—An attribute will be added to store the shape-preserving geodesic area of each polygon feature.
- •Centroid x/y/z-coordinate—An attribute will be added to store the centroid x/y/z-coordinate of each feature.
- •Central point x/y/z-coordinate—An attribute will be added to store the x/y/z-coordinate of a central point inside or on each feature. This point is the same as the centroid if the centroid is inside the feature; otherwise, it is an inner label point.
- •Minimum x/y/z-coordinate—An attribute will be added to store the minimum x/y/z-coordinate of each feature's extent.
- •Maximum x/y/z-coordinate—An attribute will be added to store the maximum x/y/z-coordinate of each feature's extent.
- •Length (geodesic)—An attribute will be added to store the shape-preserving geodesic length of each line feature.
- •Line bearing—An attribute will be added to store the start-to-end bearing of each line feature. Values range from 0 to 360, with 0 meaning north, 90 east, 180 south, 270 west, and so on.
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- •Number of parts—An attribute will be added to store the number of parts composing each feature.
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- •Perimeter length (geodesic)—An attribute will be added to store the shape-preserving geodesic length of the perimeter or border of each polygon feature.
- •Point x/y/z-coordinate—An attribute will be added to store the x/y/z-coordinate of each point feature.
- •Point x- and y-coordinate notation—An attribute will be added to store the x- and y-coordinate of each point feature formatted as a specified coordinate notation.



Calculate Field

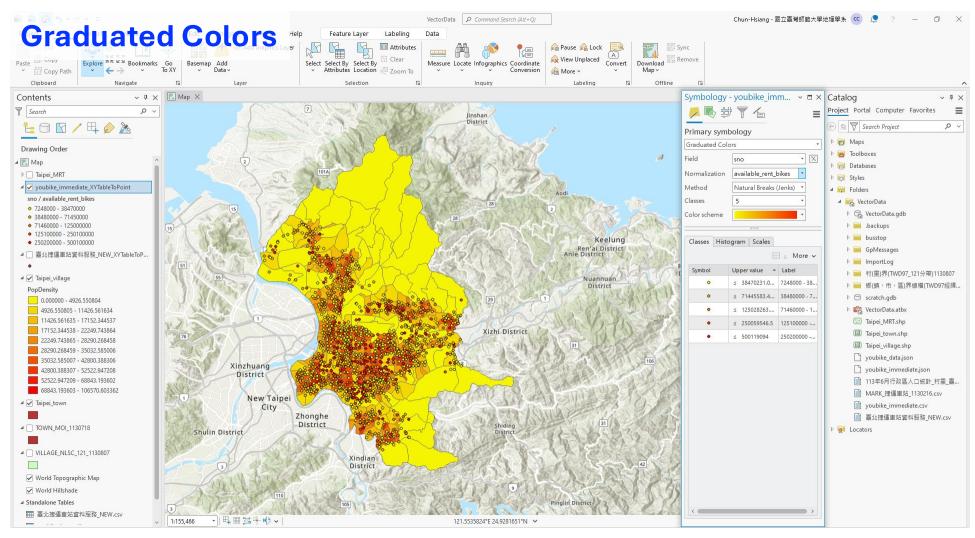
- ArcGIS Pro not only can calculate the geometric metrics, but also can calculate several mathematical indictors.
- For example, you may use "population" and "area" to calculate the "population density."



Symbology

- Geographic visualization is an important approach to demonstrate the distribution of a specific feature in space domain.
- In ArcGIS Pro, it allows various combination of visualization methods.
- Due to the time limitation, we only introduce the single and graduated illustration.

Symbology



Symbology

